

# MTR08114 Robotics

## Homogeneous Transformation

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# REMINDER 1: Properties of Rotation Matrices

$SO(n)$  = Special Orthogonal Group of Order  $n$

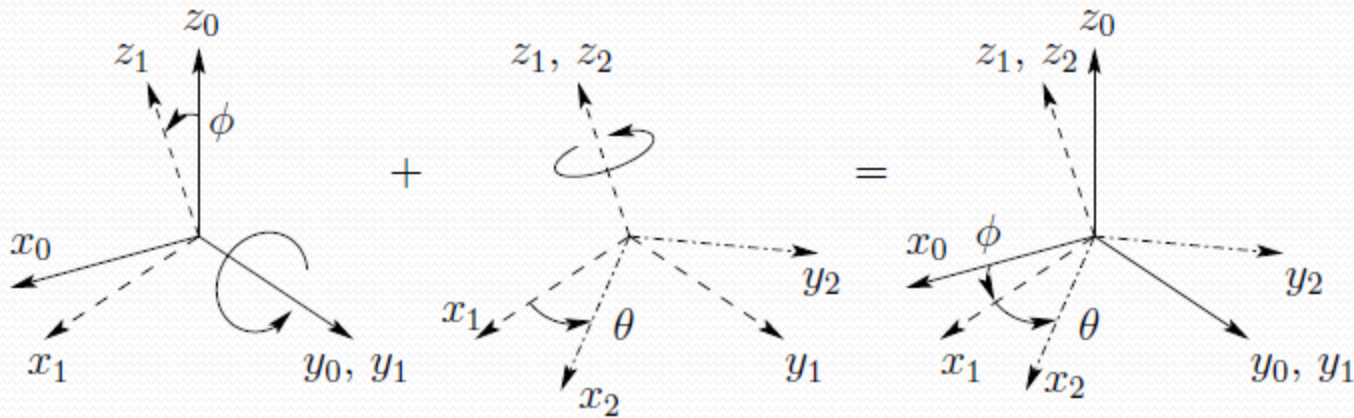
- $R \in SO(n)$
- $R^{-1} \in SO(n)$
- $R^{-1} = R^T$
- The columns (and therefore the rows) of  $R$  are mutually orthogonal
- Each column (and therefore each row) of  $R$  is a unit vector
- $\det R = 1$

$$\begin{aligned} \begin{bmatrix} \cos(-\theta) & -\sin(-\theta) \\ \sin(-\theta) & \cos(-\theta) \end{bmatrix} &= \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \\ &= \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}^T \end{aligned}$$

# REMINDER 2: Meanings of $R$

1. It represents a coordinate transformation relating the coordinates of a point  $p$  in two different frames.
2. It gives the orientation of a transformed coordinate frame with respect to a fixed coordinate frame.
3. It is an operator taking a vector and rotating it to a new vector in the same coordinate system.

# REMINDER 3: Composition of Rotations

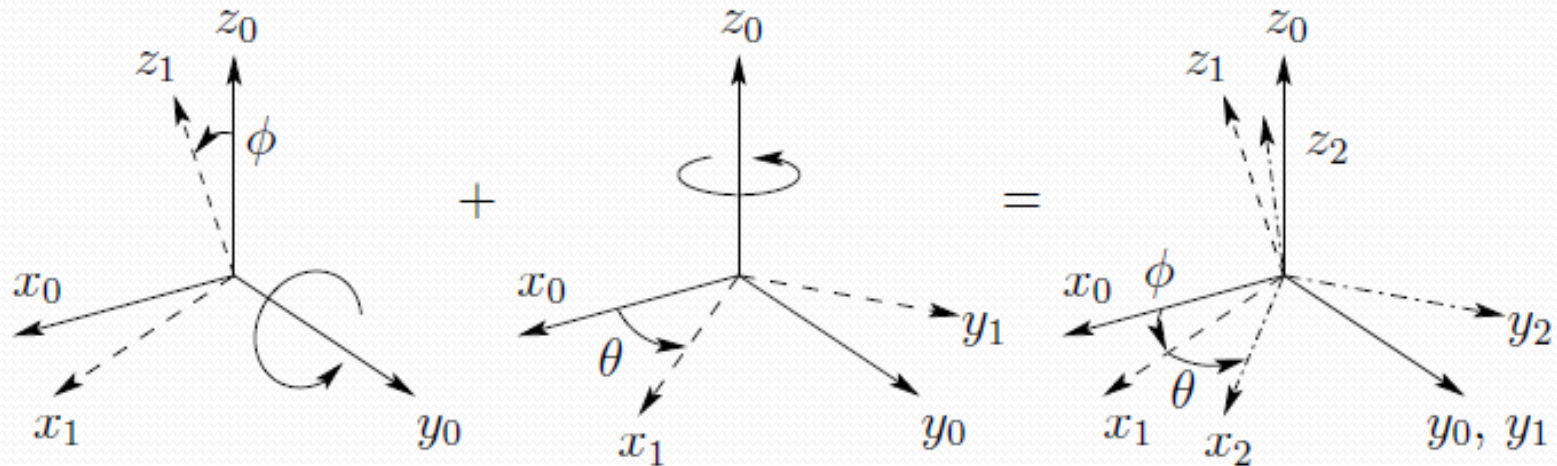


$$\begin{aligned} p^0 &= R_1^0 p^1 \\ p^1 &= R_2^1 p^2 \\ p^0 &= R_2^0 p^2 \\ p^0 &= R_1^0 R_2^1 p^2 \end{aligned}$$

$$R_2^0 = R_1^0 R_2^1$$

# REMINDER 4: Rotation in Fixed Frame

- Rotation around one axis in a frame followed by another rotation around another axis in the ORIGINAL frame



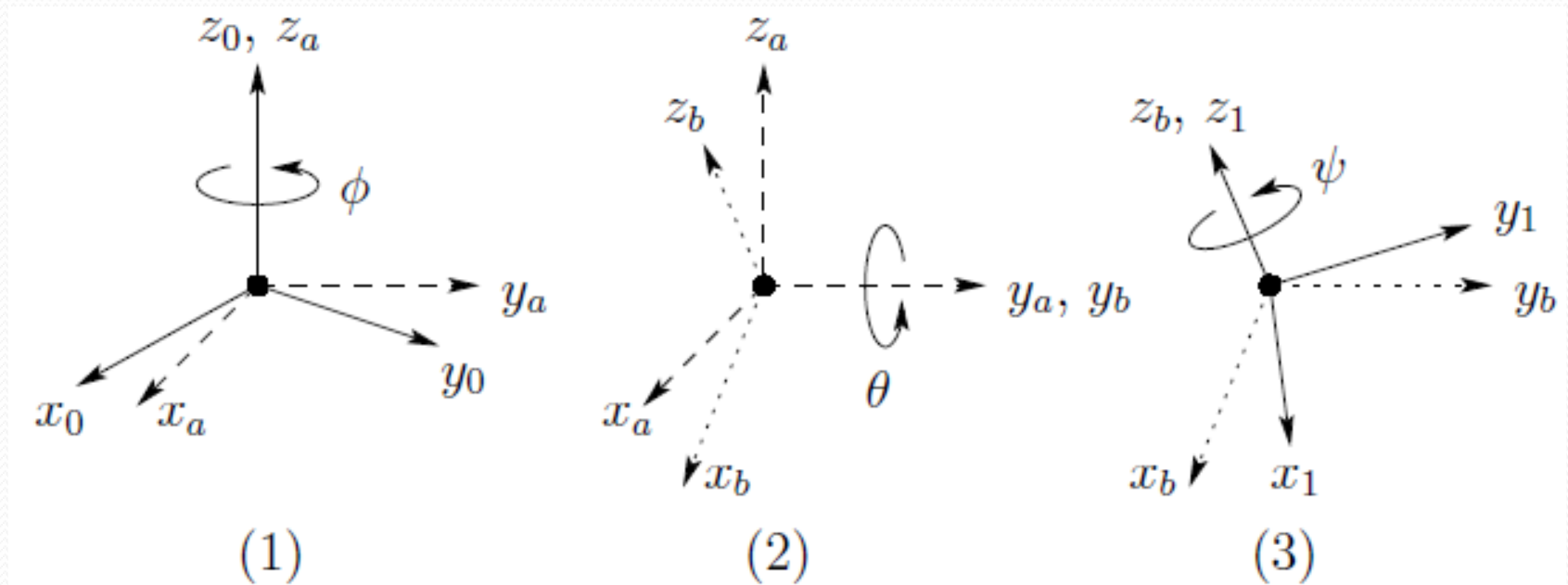
$$R_2^0 = R_1^0 [(R_1^0)^{-1} R R_1^0] = R R_1^0$$

# Rotation Representation

1. Direction Cosines
  2. Euler Angle
  3. Roll-Pitch-Yaw
  4. Axis/Angle
- *Any 3D object possesses only 3 rotational degrees of freedom*

# Eular Angles

- $\Phi, \Theta, \Psi$
- $R_{ZYZ}$



# From Euler Angles to R

- Given  $\Phi, \Theta, \Psi$ 
  - Find R

$$\begin{aligned} R_{ZYZ} &= R_{z,\phi} R_{y,\theta} R_{z,\psi} \\ &= \begin{bmatrix} c_\phi & -s_\phi & 0 \\ s_\phi & c_\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_\theta & 0 & s_\theta \\ 0 & 1 & 0 \\ -s_\theta & 0 & c_\theta \end{bmatrix} \begin{bmatrix} c_\psi & -s_\psi & 0 \\ s_\psi & c_\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} c_\phi c_\theta c_\psi - s_\phi s_\psi & -c_\phi c_\theta s_\psi - s_\phi c_\psi & c_\phi s_\theta \\ s_\phi c_\theta c_\psi + c_\phi s_\psi & -s_\phi c_\theta s_\psi + c_\phi c_\psi & s_\phi s_\theta \\ -s_\theta c_\psi & s_\theta s_\psi & c_\theta \end{bmatrix} \end{aligned}$$



# From R to Euler Angles

- Given R

- Find  $\Phi, \Theta, \Psi$

$$\begin{bmatrix} c_\phi c_\theta c_\psi - s_\phi s_\psi & -c_\phi c_\theta s_\psi - s_\phi c_\psi & c_\phi s_\theta \\ s_\phi c_\theta c_\psi + c_\phi s_\psi & -s_\phi c_\theta s_\psi + c_\phi c_\psi & s_\phi s_\theta \\ -s_\theta c_\psi & s_\theta s_\psi & c_\theta \end{bmatrix}$$

- If  $r_{13}$  and  $r_{23}$  are not both zero

- $s_\theta \neq 0$ ,  $r_{31}$  and  $r_{32}$  are not both zero,  $r_{33} \neq \pm 1$ ,  $c_\theta = r_{33}$ ,  $s_\theta = \pm \sqrt{1 - r_{33}^2}$

$$\theta = \text{atan2} \left( r_{33}, \sqrt{1 - r_{33}^2} \right)$$

$$\theta = \text{atan2} \left( r_{33}, -\sqrt{1 - r_{33}^2} \right)$$

$$\phi = \text{atan2}(r_{13}, r_{23})$$

$$\phi = \text{atan2}(-r_{13}, -r_{23})$$

$$\psi = \text{atan2}(-r_{31}, r_{32})$$

$$\psi = \text{atan2}(r_{31}, -r_{32})$$

# Direction Cosines

- Principal axis of the new frame in the reference frame
- Vectors of the Rotation Matrix

# From R to Euler Angles 2

- Given R
  - Find  $\Phi, \Theta, \Psi$

$$\begin{bmatrix} c_\phi c_\theta c_\psi - s_\phi s_\psi & -c_\phi c_\theta s_\psi - s_\phi c_\psi & c_\phi s_\theta \\ s_\phi c_\theta c_\psi + c_\phi s_\psi & -s_\phi c_\theta s_\psi + c_\phi c_\psi & s_\phi s_\theta \\ -s_\theta c_\psi & s_\theta s_\psi & c_\theta \end{bmatrix}$$

- If  $r_{13}$  and  $r_{23}$  are both zeros

- $s_\Theta = 0, r_{31} = r_{32} = 0, r_{33} = \pm 1, c_\Theta = 1, \Theta = 0$  (Two rotations around Z)

$$\begin{bmatrix} c_\phi c_\psi - s_\phi s_\psi & -c_\phi s_\psi - s_\phi c_\psi & 0 \\ s_\phi c_\psi + c_\phi s_\psi & -s_\phi s_\psi + c_\phi c_\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_{\phi+\psi} & -s_{\phi+\psi} & 0 \\ s_{\phi+\psi} & c_{\phi+\psi} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\phi + \psi = \text{atan2}(r_{11}, r_{21})$$

$$= \text{atan2}(r_{11}, -r_{12})$$

$$\begin{bmatrix} -c_{\phi-\psi} & -s_{\phi-\psi} & 0 \\ s_{\phi-\psi} & c_{\phi-\psi} & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

$$= \begin{bmatrix} r_{11} & r_{12} & 0 \\ r_{21} & r_{22} & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

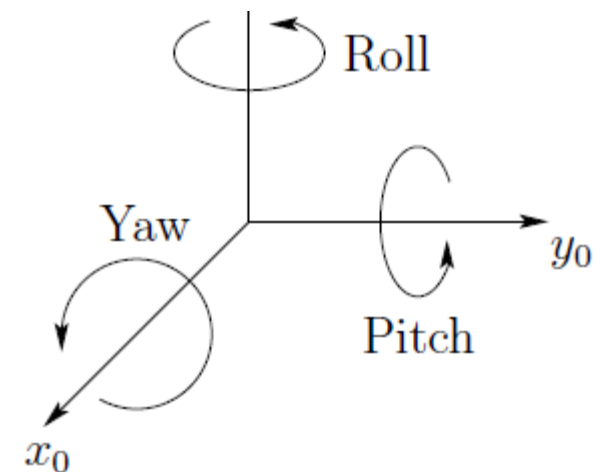
$$\phi - \psi = \text{atan2}(-r_{11}, -r_{12})$$

# Roll Pitch Yaw

$$\begin{aligned}
 R_{XYZ} &= R_{z,\phi} R_{y,\theta} R_{x,\psi} \\
 &= \begin{bmatrix} c_\phi & -s_\phi & 0 \\ s_\phi & c_\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_\theta & 0 & s_\theta \\ 0 & 1 & 0 \\ -s_\theta & 0 & c_\theta \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c_\psi & -s_\psi \\ 0 & s_\psi & c_\psi \end{bmatrix} \\
 &= \begin{bmatrix} c_\phi c_\theta & -s_\phi c_\psi + c_\phi s_\theta s_\psi & s_\phi s_\psi + c_\phi s_\theta c_\psi \\ s_\phi c_\theta & c_\phi c_\psi + s_\phi s_\theta s_\psi & -c_\phi s_\psi + s_\phi s_\theta c_\psi \\ -s_\theta & c_\theta s_\psi & c_\theta c_\psi \end{bmatrix}
 \end{aligned}$$

- X → Y → Z around fixed axis

- Z → Y → X around current axis



# Rotation around a general axis

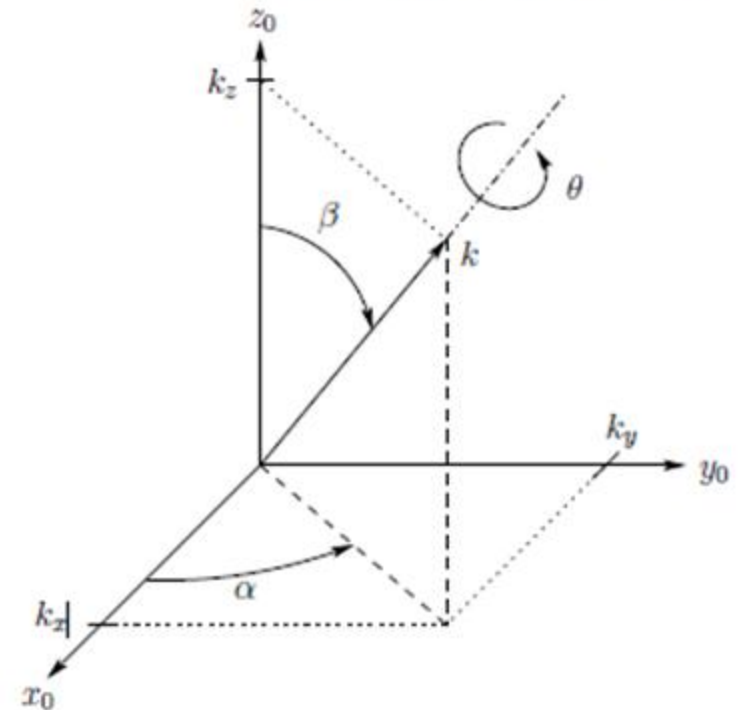
$$\sin \alpha = \frac{k_y}{\sqrt{k_x^2 + k_y^2}}$$

$$\cos \alpha = \frac{k_x}{\sqrt{k_x^2 + k_y^2}}$$

$$\sin \beta = \frac{k_z}{\sqrt{k_x^2 + k_y^2}}$$

$$\cos \beta = \frac{k_z}{\sqrt{k_x^2 + k_y^2}}$$

$$\begin{aligned} R_{k,\theta} &= R_1^0 R_{z,\theta} R_1^{0^{-1}} \\ &= R_{z,\alpha} R_{y,\beta} R_{z,\theta} R_{y,-\beta} R_{z,-\alpha} \end{aligned}$$



$$R_{k,\theta} = \begin{bmatrix} k_x^2 v_\theta + c_\theta & k_x k_y v_\theta - k_z s_\theta & k_x k_z v_\theta + k_y s_\theta \\ k_x k_y v_\theta + k_z s_\theta & k_y^2 v_\theta + c_\theta & k_y k_z v_\theta - k_x s_\theta \\ k_x k_z v_\theta - k_y s_\theta & k_y k_z v_\theta + k_x s_\theta & k_z^2 v_\theta + c_\theta \end{bmatrix}$$

# From R to Axis/Angle representation

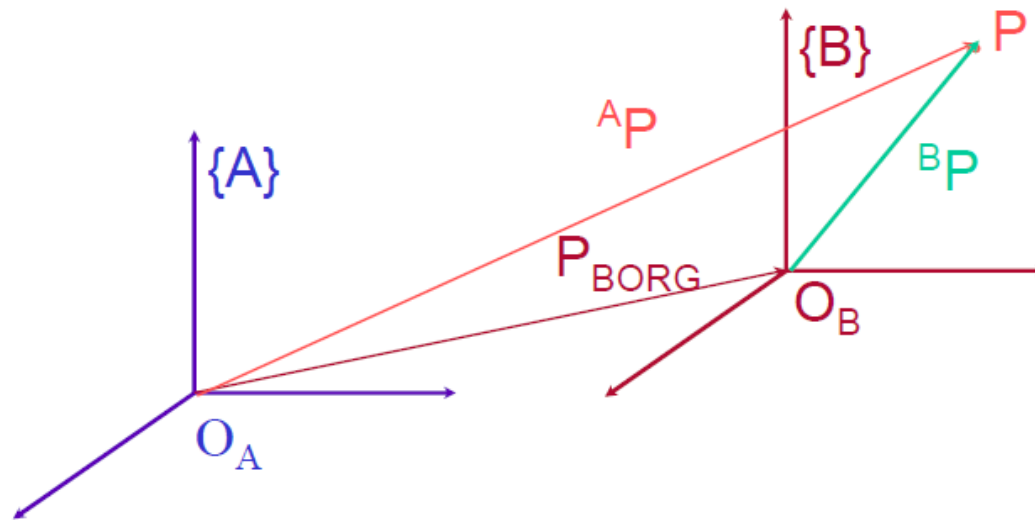
$$\begin{aligned}\theta &= \cos^{-1} \left( \frac{\text{Tr}(R) - 1}{2} \right) \\ &= \cos^{-1} \left( \frac{r_{11} + r_{22} + r_{33} - 1}{2} \right)\end{aligned}$$

$$k = \frac{1}{2 \sin \theta} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}$$

$$R_{k,\theta} = R_{-k,-\theta}$$

$$r = (r_x, r_y, r_z)^T = (\theta k_x, \theta k_y, \theta k_z)^T$$

# Translation



changing the position description of a point P

$$\vec{O_B P} \implies \vec{O_A P}$$

(Two different vectors)

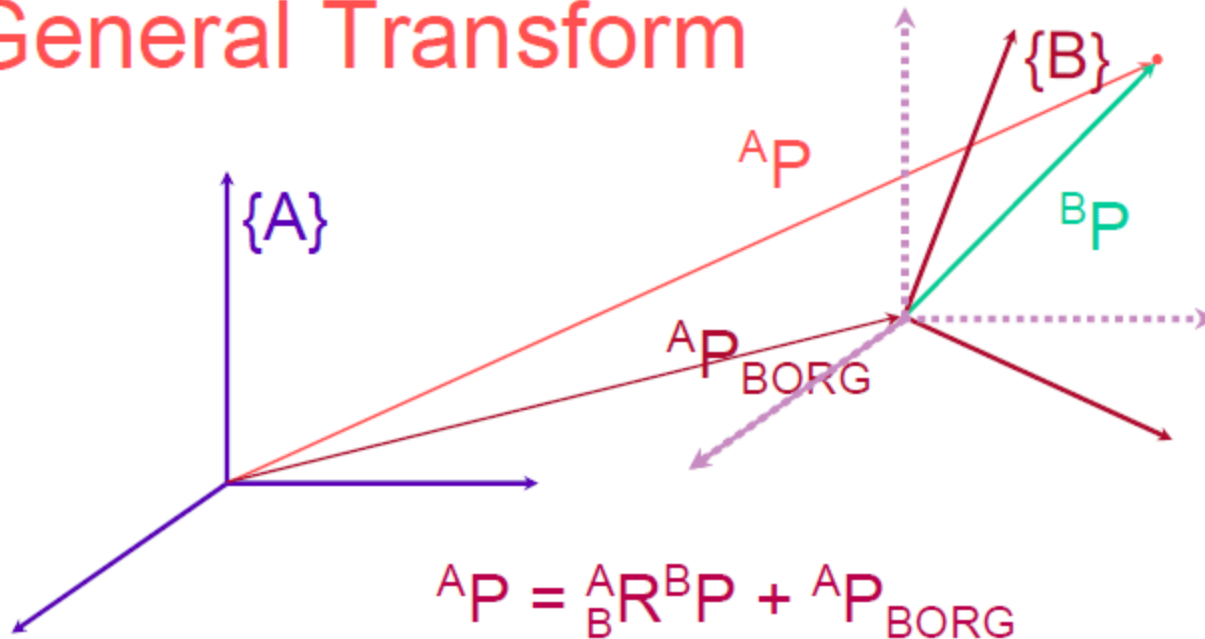
$$P_{\text{BORG}} : P_{O_B} \implies P_{O_A}$$

$$\boxed{{}^A P_{O_A} = {}^A P_{O_B} + {}^A P_{\text{BORG}}}$$

# Rigid Transformation

- Rotation + Translation

## General Transform





# Rigid Transformation 2

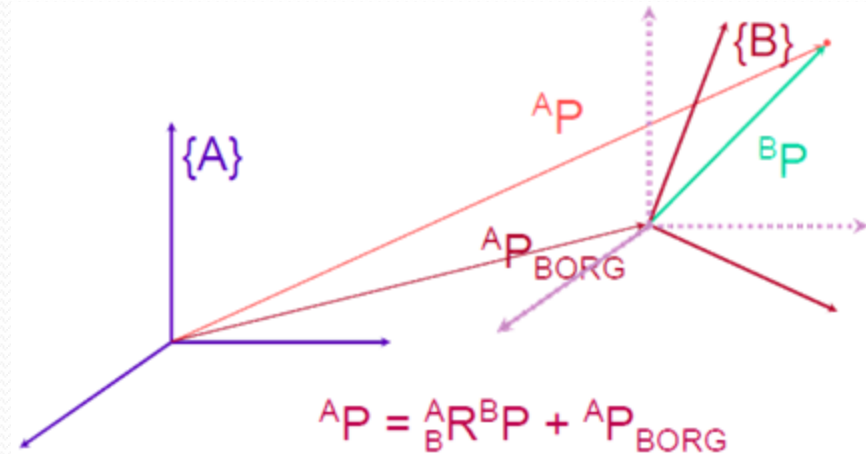
$$p^0 = R_1^0 p^1 + d_1^0$$

$$p^0 = R_1^0 p^1 + d_1^0$$

$$p^1 = R_2^1 p^2 + d_2^1$$

$$p^0 = R_1^0 R_2^1 p^2 + R_1^0 d_2^1 + d_1^0$$

$$p^0 = R_2^0 p^2 + d_2^0$$



$$R_2^0 = R_1^0 R_2^1$$

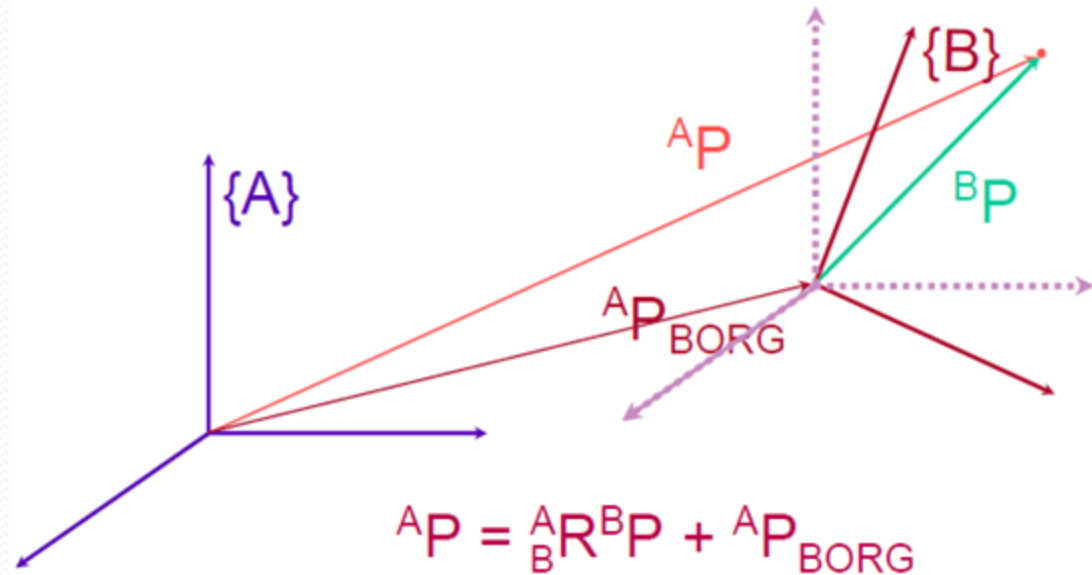
$$d_2^0 = d_1^0 + R_1^0 d_2^1$$

# Homogeneous Transformation

$$\begin{bmatrix} {}^A P \\ 1 \end{bmatrix} = \begin{bmatrix} {}^A R_B & | & {}^A P_{Borg} \\ \hline 0 & 0 & 0 & | & 1 \end{bmatrix} \begin{bmatrix} {}^B P \\ 1 \end{bmatrix}$$

$$\underline{\underline{{}^A P = \begin{bmatrix} A \\ B \end{bmatrix} T \begin{bmatrix} B \\ P \end{bmatrix}}}$$

(4x1)      (4x4)      (4x1)



$$H = \begin{bmatrix} R & d \\ 0 & 1 \end{bmatrix}; R \in SO(3), d \in \mathbb{R}^3$$

# Inverse Homogeneous

$$H^{-1} = \begin{bmatrix} R^T & -R^T d \\ 0 & 1 \end{bmatrix}$$

$$P^0 = \begin{bmatrix} p^0 \\ 1 \end{bmatrix}$$

$$P^1 = \begin{bmatrix} p^1 \\ 1 \end{bmatrix}$$

$$P^0 = H_1^0 P^1$$

# Basic Homogeneous Trans.

$$\text{Trans}_{x,a} = \begin{bmatrix} 1 & 0 & 0 & a \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \quad \text{Rot}_{x,\alpha} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c_\alpha & -s_\alpha & 0 \\ 0 & s_\alpha & c_\alpha & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\text{Trans}_{y,b} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}; \quad \text{Rot}_{y,\beta} = \begin{bmatrix} c_\beta & 0 & s_\beta & 0 \\ 0 & 1 & 0 & 0 \\ -s_\beta & 0 & c_\beta & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\text{Trans}_{z,c} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & c \\ 0 & 0 & 0 & 1 \end{bmatrix}; \quad \text{Rot}_{z,\gamma} = \begin{bmatrix} c_\gamma & -s_\gamma & 0 & 0 \\ s_\gamma & c_\gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Anatomy of Homogeneous Trans.

$$H_1^0 = \begin{bmatrix} n_x & s_x & a_x & d_x \\ n_y & s_y & a_y & d_y \\ n_z & s_x & a_z & d_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} n & s & a & d \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Diagram illustrating the decomposition of the homogeneous transformation matrix  $H_1^0$  into its components:

- Direction Cosines:** The first three columns of the matrix, representing the orientation of the coordinate system.
- Translation Vector:** The fourth column of the matrix, representing the translation of the origin.

# Composition Rules

- Around current axis

$$H_2^0 = H_1^0 H$$

- Around fixed axis

$$H_2^0 = H H_1^0$$

# Example

*The homogeneous transformation matrix  $H$  that represents a rotation by angle  $\alpha$  about the current  $x$ -axis followed by a translation of  $b$  units along the current  $x$ -axis, followed by a translation of  $d$  units along the current  $z$ -axis, followed by a rotation by angle  $\theta$  about the current  $z$ -axis, is given by*

$$\begin{aligned} H &= Rot_{x,\alpha} Trans_{x,b} Trans_{z,d} Rot_{z,\theta} \\ &= \begin{bmatrix} c_\theta & -s_\theta & 0 & b \\ c_\alpha s_\theta & c_\alpha c_\theta & -s_\alpha & -ds_\alpha \\ s_\alpha s_\theta & s_\alpha c_\theta & c_\alpha & dc_\alpha \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

# General Homogeneous Transformation

$$H = \left[ \begin{array}{c|c} R_{3 \times 3} & d_{3 \times 1} \\ \hline f_{1 \times 3} & s_{1 \times 1} \end{array} \right] = \left[ \begin{array}{c|c} \textit{Rotation} & \textit{Translation} \\ \hline \textit{perspective} & \textit{scale factor} \end{array} \right]$$